WIKIPEDIA 25
25 years of the free encyclopedia

The ClueFinders Search and Solve Adventures

Cluefinders Search and Solve Adventures: The Phantom Amusement Park is an educational computer game in The Learning Company's *ClueFinders* series that focuses on critical thinking skills. In the game, the ClueFinders must rescue the curator of the local art museum, who has been mysteriously trapped at the top of a drop tower in an abandoned amusement park inhabited by humanoid robots.

This game makes use of limited animation with a great deal of the animation of the ClueFinders being taken from other games, mainly *The ClueFinders Reading Adventures*. The animation also features several continuity errors. Most notably, LapTrap, after he is damaged, is shown to be immobilized and being carried around by Owen in cut scenes, but LapTrap continues to appear floating in the game screens.[1]

The ClueFinders Search and Solve Adventures

Developer	The Learning Company
Publisher	The Learning Company
Platforms	Windows, Macintosh
Release	2000
Genre	Educational/Mystery
Mode	Single-player

Plot

One night, when the ClueFinders are observing a lunar eclipse from their clubhouse, they see an SOS signal coming from an abandoned amusement park on the edge of town. They find Jacques Ramone, the curator of the local art museum, is trapped at the top of the drop-tower ride. He tells them that he was kidnapped and placed there, but says he doesn't know why. After Joni and Owen rescue the curator, Santiago and Leslie are captured by the curator's sister Mimi Ramone. Joni and Owen investigate the park finding some art supplies and damaged robots, indicated some sort of art forgery crime taking place.[2]

Reception

Reception

References

Review score	
Publication	**Score**
AllGame	4/5[3]

1. "Cluefinders Search & Solve Adventures Review - TechWithKids.com" (https://web.archive.org/web/20160822195926/http://www.techwithkids.com/Review_SR00111S_cluefinders-search-solve-adventures). 2016-08-22. Archived from the original on 2016-08-22. Retrieved 2023-12-22.
2. "ClueFinders Search & Solve Adventures" (https://www.pcmag.com/archive/cluefinders-search-solve-adventures-2106). *PCMAG*. Archived (https://web.archive.org/web/20231222222924/https://www.pcmag.com/archive/cluefinders-search-solve-adventures-2106) from the original on 2023-12-22. Retrieved 2023-12-22.
3. Lisa Karen Savignano. "*The ClueFinders Search and Solve Adventures* - Review - allgame" (https://web.archive.org/web/20141212010759/http://www.allgame.com/game.php?id=26772&tab=review). Allgame. Archived from the original (http://www.allgame.com/game.php?id=26772&tab=review) on December 12, 2014. Retrieved April 4, 2017.

External links

- *The ClueFinders Search and Solve Adventures* (https://www.mobygames.com/game//cluefinders-search-solve-adventures) at MobyGames

Retrieved from "https://en.wikipedia.org/w/index.php?title=The_ClueFinders_Search_and_Solve_Adventures&oldid=1363427400"